

# supervisor\_global\_resources

## Synopsis

```
supervisor_global_resources = resourcespec
```

This string defines the global resources. It doesn't affect the total number of already reserved resources as they are tracked even after a restart. *R*  
*esourcespec* is a comma-separated string of specifications of the form:

```
global.resource=quantity
```

where *resource* is the name of a resource, and *quantity* is how many resources are available to the system. Typically these resources are licenses, but they could be something else.

## Example

```
supervisor_global_resources = "global.maya=10, global.shake=5"
```

## Defaults

(empty)

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## Reference

[System-Wide Resource Tracking](#)