

WranglerView 6.8 Complete Release Notes

Upcoming END OF LIFE announcement for WranglerView

Beginning with the 6.8 release, WranglerView will be entering a "sunset" phase. It will continue to ship until Qube v7.0.

WranglerView will not have any major new features or functionality added to this or future versions, and any changes will be limited to bug fixes or minor feature additions necessary to facilitate customer needs until they can make the transition over to the new Qube UI.

From Qube 7.0 onwards, all major functionality encompassed in WranglerView is anticipated to have been ported over to the framework that the current ArtistView is built on. With some additional features added along the way, this will be known as the new Qube UI.

There may be new minor features added to the administration and wrangler-centric functionality of WranglerView as needed until such time as the new Qube UI achieves parity with current WranglerView functionality.

6.8-4 FEATURES AND FIXES

New features

==== CL 16499 ====

@NEW: add support for Maya 2016.5 (Extension 2) to simplecmds/maya_mray_textbake.py
@NEW: add support for Maya 2016 and 2016.5 (Extension 2) to simplecmds/submit_mray.py

Fixes

==== CL 16639 ====

@FIX: setting defaults for flightCheck values results in a corrupted value

==== CL 16600 ====

@FIX: C4D jobs with spaces in either image output or multipass output render directories fail, paths need quoting
@FIX: path conversion not applied to -oimage and -omultipass options

==== CL 16519 ====

@FIX: WV doesn't raise an error dialog when the supervisor rejects a job due to an invalid host groups value

==== CL 16383 ====

@FIX: "browse output dirs" and "open job log dir" doesn't work on Ubuntu

Changes in behavior

==== CL 16575 ====

@CHANGE: show host for pending instance when job flag "host_list" is set

==== CL 16383 ====

@CHANGE: remove non-functional "browse output dirs" in job instance context menu

6.8-3a FEATURES AND FIXES

The 6.8-3a release was released to fix an issue on Linux where the
'Browse output dirs' and 'Open job log dir' job and frame context
menus did not launch a file browser.

It also serves as a "roll-up" for all the incremental fixes since
the 6.8-3 release.

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New features
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==== CL 16093 ====
@NEW: add installation/setup and usage doc for the Maya-mentalray texture bake job

==== CL 16054 ====
@NEW: add support for Maya 2016.5 (Extension 2) to maya batchRender jobs in WV

==== CL 15995 ====
@NEW: maya turtlebake is now agenda-based, multiple bakeLayers can be processe
concurrently by different instances

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Fixes
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==== CL 16383 ====
@FIX: "browse output dirs" and "open job log dir" don't work on Ununtu 12.0.4

==== CL 16081 ====
@FIX: global resources are not populating the reservation 'Browse' dialog when
submission UI's are launched outside of WV itself, ie. launched stand-alone
from within a 3rd-party application

==== CL 16075 ====
@FIX: maya batchrender resubmission does not set the thread count in the command-line

==== CL 16054 ====
@NEW: add support for Maya 2016.5 (Extension 2) to maya batchRender jobs in WV

==== CL 15995 ====
@FIX: -renderThreads control now hidden and not used, turtlebake renderer has a
bug either parsing or supporting this argument

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Changes in behavior
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==== CL 16383 ====
@CHANGE: remove non-functional "browse output dirs" in job instance context menu

==== CL 15995 ====
@CHANGE: bakeLayer is now a required field, defaults to "all"

6.8-3 FEATURES AND FIXES

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New features
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==== CL 15776 ====
@NEW add support for Maya turtlebake batch renderer

==== CL 15765 ====
@NEW: Support new (as of v10) Modo version naming convention

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Fixes
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==== CL 15967 ====

@FIX: Min File Size maximum value is too small at 100KB, increased to 100MB

==== CL 15911 ====

@FIX: permissions-aware context menus don't respect WV's supervisor override

==== CL 15095 ====

@FIX: WranglerView -> View -> "SearchFilter: Dependent Jobs" does not show expected results

==== CL 15887 ====

@FIX: malformed job with NULL values in 'lastupdate', 'timestart', 'timesubmit', 'timecomplete' fields crashes WV

==== CL 15856 ====

@FIX: scenefile path in Maya batch "appFindier" jobs is erroneously double-quoted when it contains spaces

==== CL 15791 ====

@FIX: KeyError: 'cmdTemplate' when Maya BatchRender "rfs" option (Renummer Start Frame) is set to a positive number

==== CL 15767 ====

@FIX: --submitJobtype argument fails to launch a submission window

==== CL 15762 ====

@FIX: Modo in-app submission on Windows fails with "[Error 2] The system cannot find the file specified"

==== CL 15710 ====

@FIX: retrying individual frames doesn't retry any instances on dependent frames

==== CL 15695 ====

@FIX: "Check for inactive jobs with running work" data integrity check should ignore jobs in a dying state

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Changes in behavior

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6.8-2 FEATURES AND FIXES

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New features

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==== CL 15577 ====

@NEW: add data integrity check for jobs that have been in a "registering" state for more than 1 hour

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Fixes

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==== CL 15627 ====

@FIX: WV job context menu items are disabled if a qube user has been granted the synthetic "all" permissions set without also being a qube admin

==== CL 15586 ====

@FIX: "CC year" field is disabled even when the "Use CC Year" field is enabled

==== CL 15574 ====

@FIX: "Check for missing tables" data integrity check should ignore jobs in a registering state

==== CL 15540 ====

@FIX: 3ds Max stdout includes UTF-16le encoding, logs appear truncated

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Changes in behavior
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==== CL 15627 ====
@CHANGE: permissions list is sorted in WV's User Permissions view

==== CL 15540 ====
@CHANGE: start 3dsmaxcmd.exe with a wrapper when running 3ds Max 2016 or later

6.8-1a FEATURES AND FIXES

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New features
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Fixes
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A Windows-only rebuild to fix the "local machine is Supervisor = False" condition seen at some sites.

6.8-1 FEATURES AND FIXES

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New features
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Fixes
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==== CL 15430 ====
@FIX: paths in outputPaths are double-quoted if the -oimage or -omultipass arguments contain spaces (simplecmds/cinema4d.py)

==== CL 15429 ====
@FIX: paths in outputPaths are double-quoted if the -oimage or -omultipass arguments contain spaces (simplecmds/appFinder_c4d.py)

==== CL 15377 ====
@FIX: maya_mray_textbake.py missing from WranglerView build

==== CL 15348 ====
@FIX: submission from inside AfterEffects CC 2015 shows "2014" in the submission UI's "CC year" version field

==== CL 15343 ====
@FIX: AV C4D "Windows workers" - "No such file or directory: "C:\Users\briank\Desktop\test.pkl"

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Changes in behavior
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==== CL 15343 ====
@CHANGE: clean up .pkl file after submit
@CHANGE: print submission UI launch command to C4D python console

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Highlighted 6.8 Features and Changes
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No major new features or changes are present in this release.

6.8-0 FEATURES AND FIXES

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New features
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==== CL 15025 ====

@NEW: add build ID to the 'about' dialog

==== CL 14448 ====

@NEW: add "Texture Bake" mental ray for Maya simplecmd and in-App UI.

JIRA: QUBE-1116

==== CL 14277 ====

@NEW: show the worker cluster in the instance list

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Fixes
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==== CL 14976 ====

@FIX: upper limit on agenda and job instance timeouts increased from 100K to 1M

==== CL 14189 ====

@FIX: handle OS names as returned by sys.platform when re-submitting jobs in the QubeExecPathBuilder widget

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Changes in behavior
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==== CL 14584 ====

@CHANGE: rename original "VRED BatchRender" SimpleCmd which uses the VRED
"viewpoints" to "VRED Viewpoint" in order to differentiate it from the new

approach which uses the VRED Sequencer

@NEW: add support for setting the render quality to something other than VR_QUALITY_RAYTRACING

==== CL 14276 ====

@CHANGE: don't show hostnames for pending or blocked instances or frames